**OK folks, seeing as how I stuffed up last week with a formula issue in the files, I’ve redone them again this week, with the current players data (values, BE’s averages, 3rnd averages etc) as of round 13. Many apologies for that and my penance is doing these files again for your pleasure!**

Two versions of the planner are supplied again, And again … **SET YOUR OWN AVERAGE OR PLAYER VALUE!!** That’s right – **in column O, in cells 13, 26, 31 & 41** you can now set your own average value or player value (choose from the drop-down list) to determine your own gun qualifier for the bye period!! – **Have a play – you know you want to!**

Make sure you nominate any players in your squad that you do not believe will play in any rounds, including the byes, to get a more accurate total of available numbers (***think Comben!***). – **SEE COLUMN I ON THE “PLANNER TAB”**

**For ROUND 14 only (this week) - (cash calculator on PLANNER TAB)**

* You should begin by loading your current team at the **end of round 13,** before any trades, in **Column B** of **PLANNER TAB**
* in **cell J46** enter your CURRENT team value (should be same as value showing in cell J44)
* in **cell J47** enter your available cash in the bank
* Go Back and make your planned trades of players in COLUMN B
* **Check cell J49** to determine if you have sufficient cash to make those trades – POP UP MESSAGES WILL APPEAR AND THE CELL IN J49 WILL CHANGE COLOUR IF **GOOD** OR **BAD**

**UTILISE** the various tabs with all the current player data to make your best decisions. Search on the specific position tabs, or by club or by **BE** etc – make use of this resource, particularly if you don’t buy SC Gold! Also, plan your moves on this file before locking them in on the actual SC site – particularly relevant now with the games every day!

**On the Planner**

* **I cannot stress enough to make sure you nominate any players in your squad that may not play / aren’t playing – column I is your friend!! (Comben, Rivers, maybe Gould and BZT or injured – if they aren’t playing, exclude them!)**
* **Columns Q to U and Rows 50-54 – the warning box of too many players on the field in any line. This is important to check on! – You can only have 6 forwards playing, and so on**

**Further Thoughts:**

* **Don’t make any trades until you see the teams this round** (as normal – DUH!!)
* **Use these planners to plan out your moves for each of the next two weeks – save different versions with each of your planned trades** (after this week / round though, prices won’t be current)
* **Don’t panic if the numbers look bad on any 1 week –**  get as many as you can on field and as many ‘premos’ in **round 15**
* **don’t panic trade** in bad choices just to get 18 on the field if that player won’t play more games / generate cash later.
* **DPP players are great!** Hold someone like Budarick / Foot as long as you can (even if they lose a little cash), as they allow you to move players around.

**So, get to it! Leave a comment on the thread about your thoughts on the Byes and your plans – generate the discussion!!**

***REMEMBER*** – *use the planner to make all your team changes* ***BEFORE*** *playing on the actual SC site!! Saves inadvertent locking in your changes when not ready once the round has commenced and the last-minute players not listed!! Trades are gold remember!*

If it were me, I would save a few versions of the files with a few of the various options you would like. Plan A, Plan B!!

Good luck all – hope this resource has helped all year!!

Macca